

Ozoniferous

: bearing or producing ozone

Arr. by Baynard/Curry

Snare

• A short version will be used for coming off the field after pregame which will cut the first 4 bars

♩ = 120

The score is written for a snare drum in 4/4 time, with a tempo of 120 beats per minute. It is divided into three sections: A, B, and C.

Section A: Bars 1-8. Starts with a *mf* dynamic. Techniques include rim shots (marked with 'x'), outside/inside stick clicks, and playing on the edge and center of the snare. Dynamics range from *p* to *mf*. Ends with a *mf/p* dynamic and the text "C - U - D!".

Section B: Bars 9-16. Starts with a *mf* dynamic. Includes stick on stick and stick on head techniques. Dynamics range from *mf* to *mp/p*. Ends with a *mf* dynamic.

Section C: Bars 17-29. Starts with a *mf* dynamic. Includes rim shots and stick clicks. Dynamics range from *mf* to *fp*. Ends with a *ff* dynamic.

Key markings include: "on rim", "outside/inside stick click", "edge of snares", "center", "stick clicks", "rim", "stick on stick on head", "sim", "C - U - D!", and various dynamics (*mf*, *p*, *mp/p*, *fp*, *ff*).